



## Wizard Skittles

### ITEMS NEEDED

- 9 skittles (bowling pins, can use TP rolls, water bottles – get creative!)
- Ball or Disc

### OBJECT OF THE GAME

The goal is to knock down as many skittles as you can with 3 throws.

### SET UP

Find a space that can be set up like a bowling alley.

Set up the skittles in a diamond pattern at one end. (See diagram below)

### THE PLAY

The first player rolls the disc or ball towards the skittles.

Each skittle you knock down is 1 point.

If all skittles are knock down in the first or second throw, set them up and throw again.

You have three throws to earn as many points as you can.

